

Extensive use of Nuke.

• Dealt with following products:

**Nuke, COMBUSTION, ADOBE AFTER EFECTS, FLAME 8.5, ADOBE PHOTOSHOP CS, Softimage XSI, 3D STUDIO MAX, 2D3 BOUJOU, Final Cut Pro**

• Film 2k and 4k and video (SD and HD 720p and 1080i). Stereo 2K/4K feature experience. - PC, Mac, Linux

### Teaching

• Teaching Visual Effects - Compositing and Editing for Film and Television

### Film - Nuke

- Work closely with lighters and matte painters to finish shots so that computer generated elements are seamlessly integrated with live-action plates.
- Integrate separate live-action and computer-generated elements.
- Blue/green screen pulls, balancing and sometimes create shadow elements, color correction, wire & rig removal, roto, dust-busting, morphs, transitions, background replacement, day-for-night.
- Working with 2k (and 4k for IMAX ) cineon/dpx files – 10 bits log.
- Integration of 3d elements in plates ( .exr files - matching blacks, adjust specular ...)
- Advance keying methods using IBK keyer and HSVtool( in Nuke) for solving very complicated keys.
- 3D Environment in Nuke ( Projections - uv/camera, .fbx files, and more)
- 3D camera tracker/ Lens distortion
- Paint, color correction and rotoscoping.
- Create 3d camera from plates in 3D3 Boujou or Nuke. Inserting objects for very detailed camera matching. Inserting and solving locators for precise camera match.
- Basic Python scripting.
- Conversion of 2D to 3D plates. Ocula in Nuke.

### Employment History

<ul style="list-style-type: none"> <li>• Nov.2011 – present</li> <li>• Sept.2011 – Nov. 2011</li> <li>• Feb. 2011– August. 2011</li> <li>• August. 2010– December 2010</li> </ul>	<p><b>SolidFx</b> <b>Aardman Animation</b> <b>Digital Dimensions</b> <b>School of Visual Arts ( Laval University)</b></p>	<p>Stereo Compositor Stereo Compositor Compositor Instructor( Visual Effects/Editing)</p>
<ul style="list-style-type: none"> <li>• August. 2010– December 2010</li> <li>• June. 2009– present</li> <li>• April. 2010– June 2010</li> <li>• Dec. 2009– April 2010</li> <li>• Aug. 2009–Nov 2009</li> <li>• March. 2009– June2009</li> <li>• Sept. 2008 – Jan2009</li> <li>• April. 2007 – Sept. 2008</li> <li>• April. 2008 – May 2008</li> <li>• Nov. 2007 – April 2008</li> <li>• July 2007 – August 2007</li> <li>• March 2007 – Mai 2007</li> <li>• July 2006 – Dec2006</li> <li>• April 2006 – July 2006</li> <li>• Oct.2005 – Mars 2006</li> <li>• Aug.2004 – Oct 2005</li> <li>• April.2004 – Aug.2004</li> <li>• Sept.2003 – April.2004</li> <li>• Sept.2000 – Aug.2002</li> </ul>	<p><b>Dawson College</b> <b>Institute Grasset</b> <b>Pop 6</b> <b>FAKE Studio</b> <b>NewBreeds</b> <b>Halogen Filmshop</b> <b>Intelligent Creatures</b> <b>Modus Fx</b> <b>Oblique</b> <b>Mr.X – Montreal</b> <b>Global Television – Montreal</b> <b>Mokko Studio – Montreal</b> <b>Studio Virtuel Concept</b> <b>IMAX Corp. – Toronto</b> <b>3DVS – Ste-Adele</b> <b>VertigoXmedia – Montreal</b> <b>Global Television – Toronto</b> <b>Future Brand Hypermedia</b> <b>RGB Television Productions, Malta</b> <b>HBO Romania</b></p>	<p>Instructor(Visual Effects/Editing) Instructor ( Visual Effects/Editing) Compositor Compositor Compositor Compositor Compositor Compositor Compositor Compositor / freelance Compositor Digital Artist Digital Artist Digital Artist (Stereo 4K) Senior Digital Artist (Stereo 4K) 2D/3D Designer Broadcast designer Broadcast designer Digital Artist 2D/3D Designer</p>
<ul style="list-style-type: none"> <li>• Dec.1999 – Sept.2000</li> </ul>		<p>Broadcast designer</p>

### Certificates and Diploma:

- 2004 - Discreet Montreal – Flame 8.5/Inferno 5
- 1986 – 1989 – Popular School of Arts – Bucharest – Romania

Certificate of completion  
Diploma

**Film Credits:** <http://www.imdb.com/name/nm2465710/>